

Jim Shell



communications

BT Fuze Products Division

VT-WIN

An

**Automated Optical Inspection System
(AOI System)**

Problems with Past AOI Systems

- 100% Visual Inspection
 - Approximately 80% of Defects Found First Pass
- Automated Visual Cameras
 - Good for Assembly Defects
 - Poor for Solder Defects
- X-Ray
 - Long Learning Curve
 - Difficult to Interpret Print Outs

Past Capabilities

- Character Recognition
 - Part Values
- Missing Components
 - Part Not Placed at All
- Misalignment
 - Horizontal or Vertical Shift
- Polarity
 - Incorrect Part Placement

Latest Technology

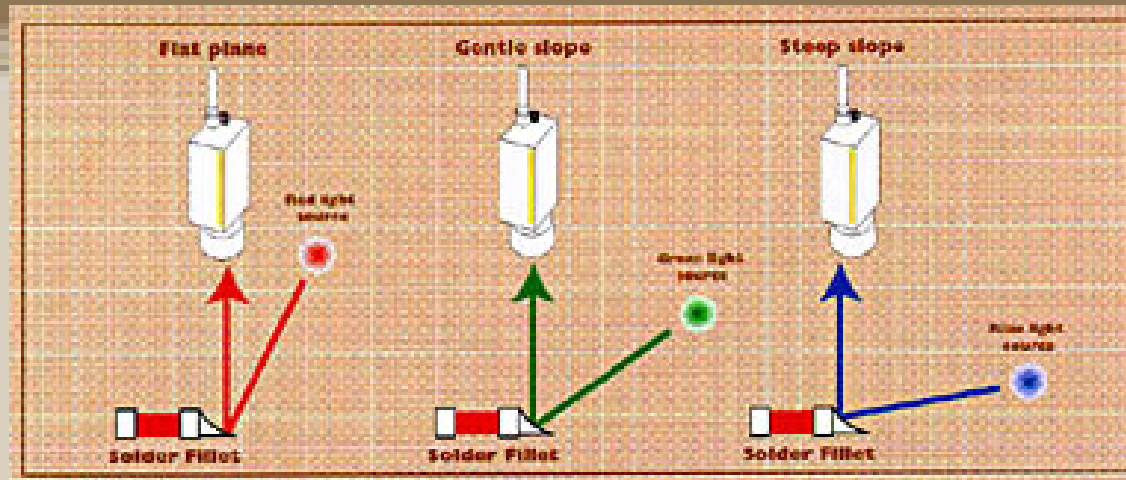
- Full Color Analysis
 - Does Not Convert to Grey Scale
- Negligible Machine Creep
 - One Stationary Camera
- High Reliability and Repeatability
- **Solder Joint Inspection**
 - Not Limited to Component Problems

Solder Joint Inspection

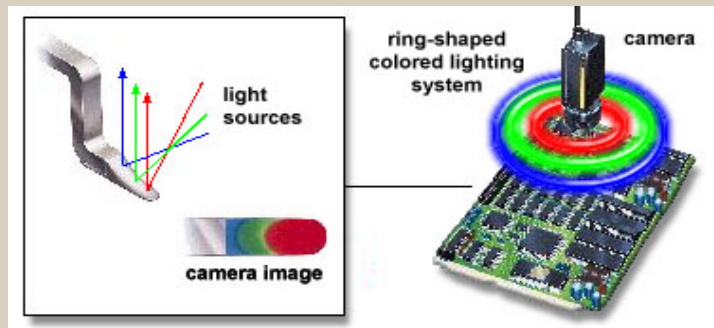
- Missing Solder
- Insufficient Solder
- Excess Solder
- Poor Wetting
- Blow Holes
- Contaminated Solder

VT-WIN

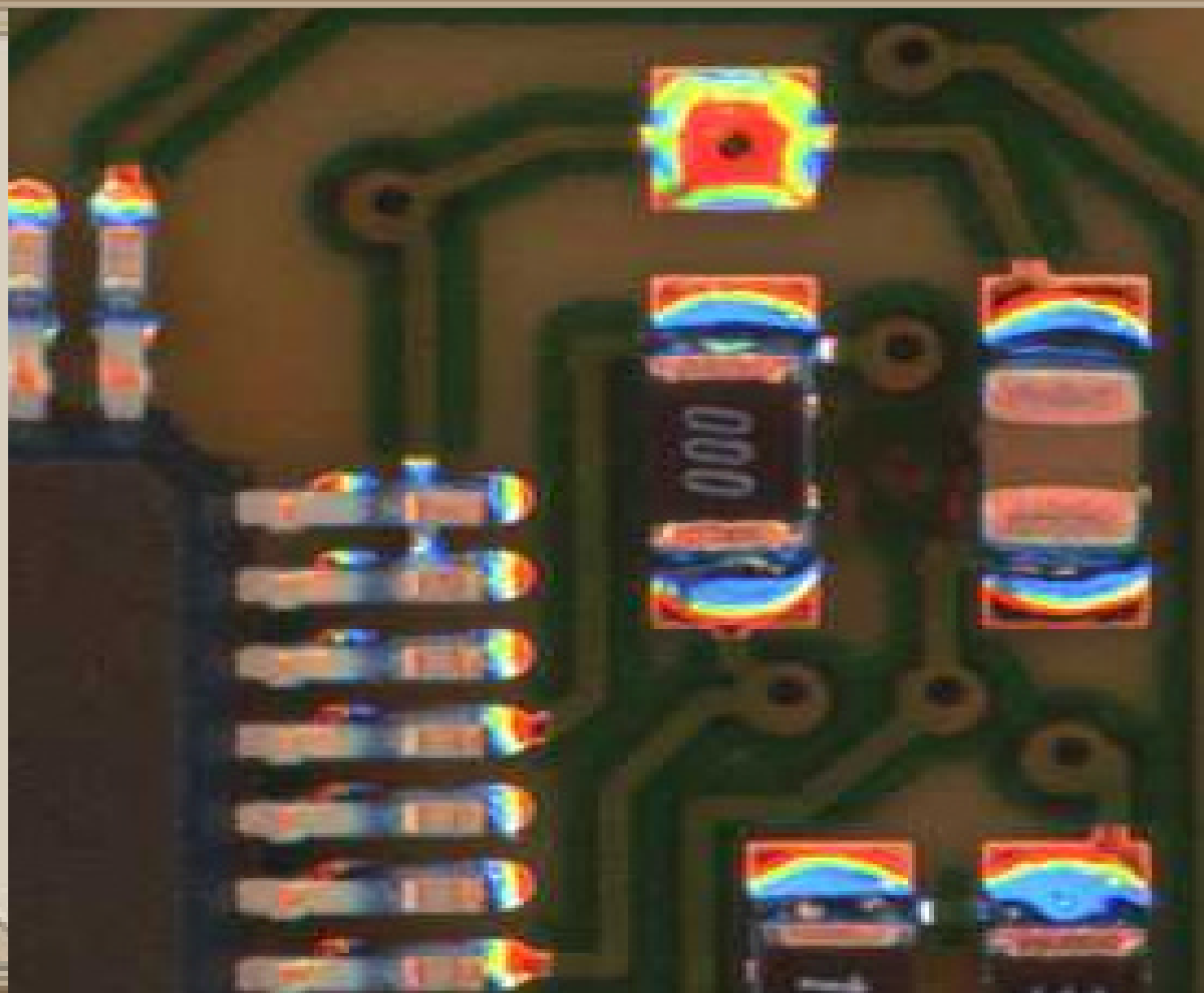
- First System To Use Full Color Analysis
 - Shading of Components Adversely Affect Grayscale
- One Stationary Camera
 - Multiple Moving Cameras can Lead to Inaccuracies Attributed to Creep



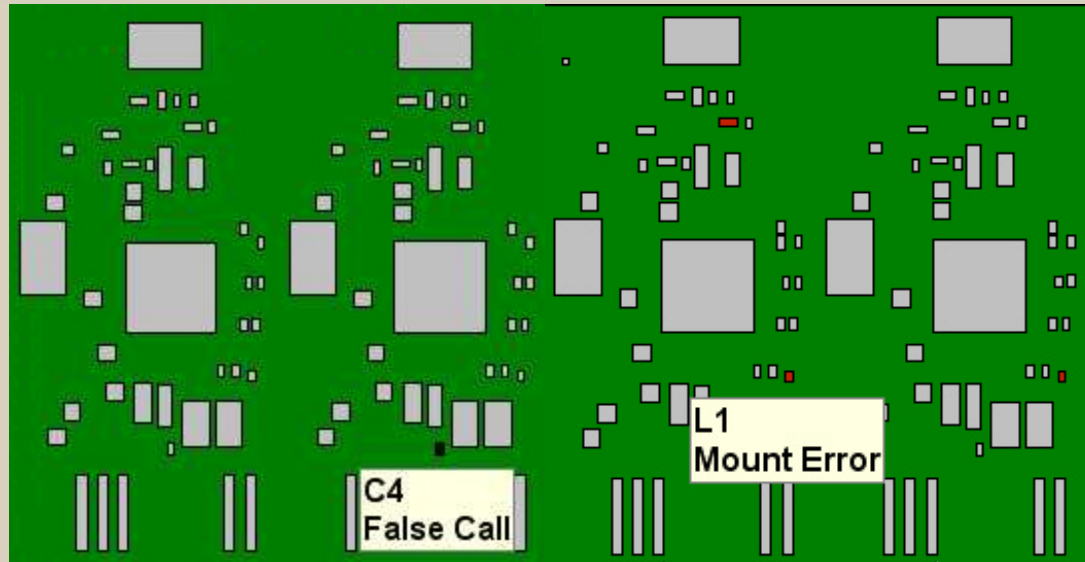
The camera *captures these three colors* as they reflect off the board's surface...



...and this allows a two dimensional image to convey *three dimensional information*, making possible accurate identification of solder (wettability) and component defects



Inspection



- Boards are Inspected Using Barcodes and the Results are Sent to a Rework Station where Calls are Verified by an IPC Certified Inspector
- Inspection Results are Easily Retrieved and Interpreted

Inspection

- The Inspector has the option of Agreeing or Overruling any call by the AOI System
- Statistical Data can be Divided by Day, Lot, Sub-Lot, Board, Components, Etc.
- The Inspectors Verification Results for each Board are Saved and can be Retrieved at a Later Date using the Barcode

Results

- More Than 99% Repeatable
- An Inspection Rate of Approximately 20msec per Component
- Inspection, Verification, and Rework are All Completed in $1/10^{\text{th}}$ the Time that was Required Previously just for Manual Inspection
- Real-time Inspection Feedback Prevents Mass Production of Potential Problems